

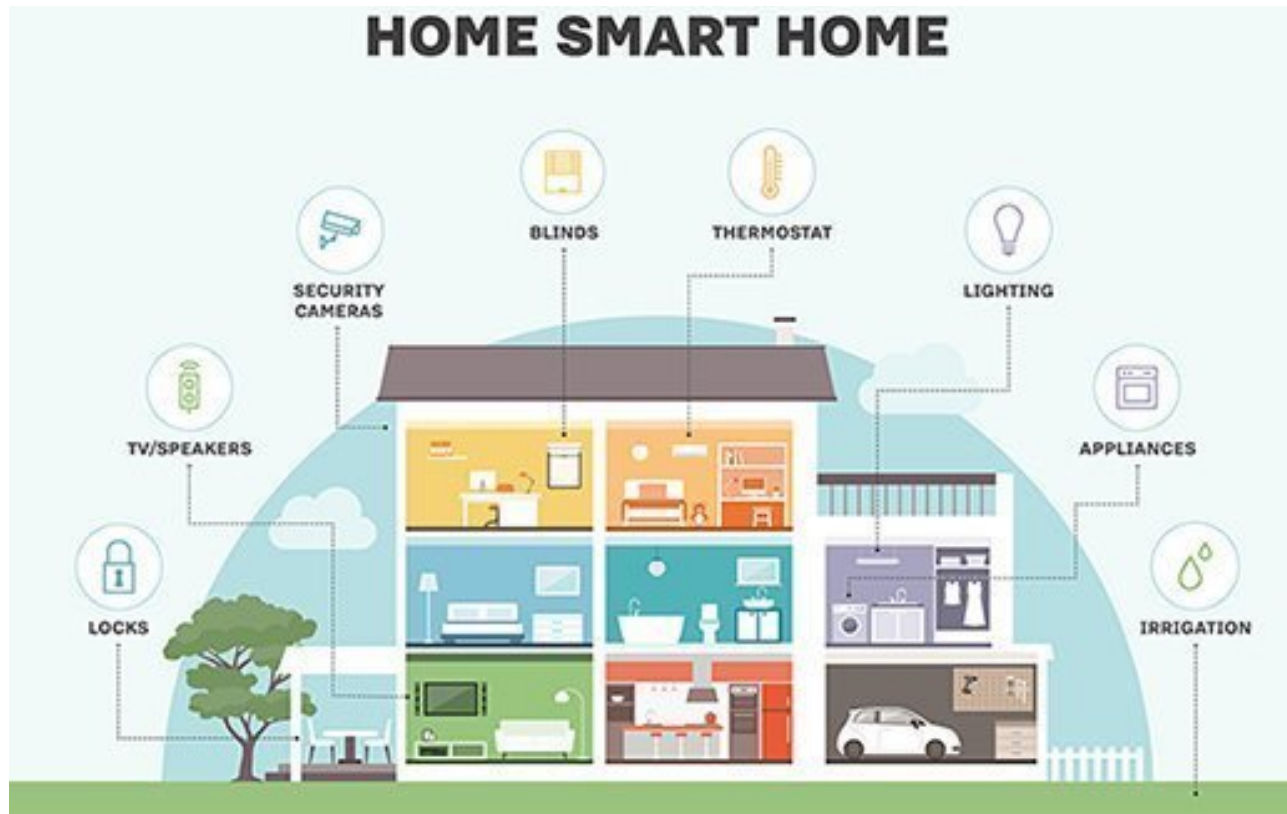
Securing Smart Homes via Software-Defined Networking and Low-Cost Traffic Classification

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- Smart home and smart home security
- Contribution
- Testing environment
- Result and discussions

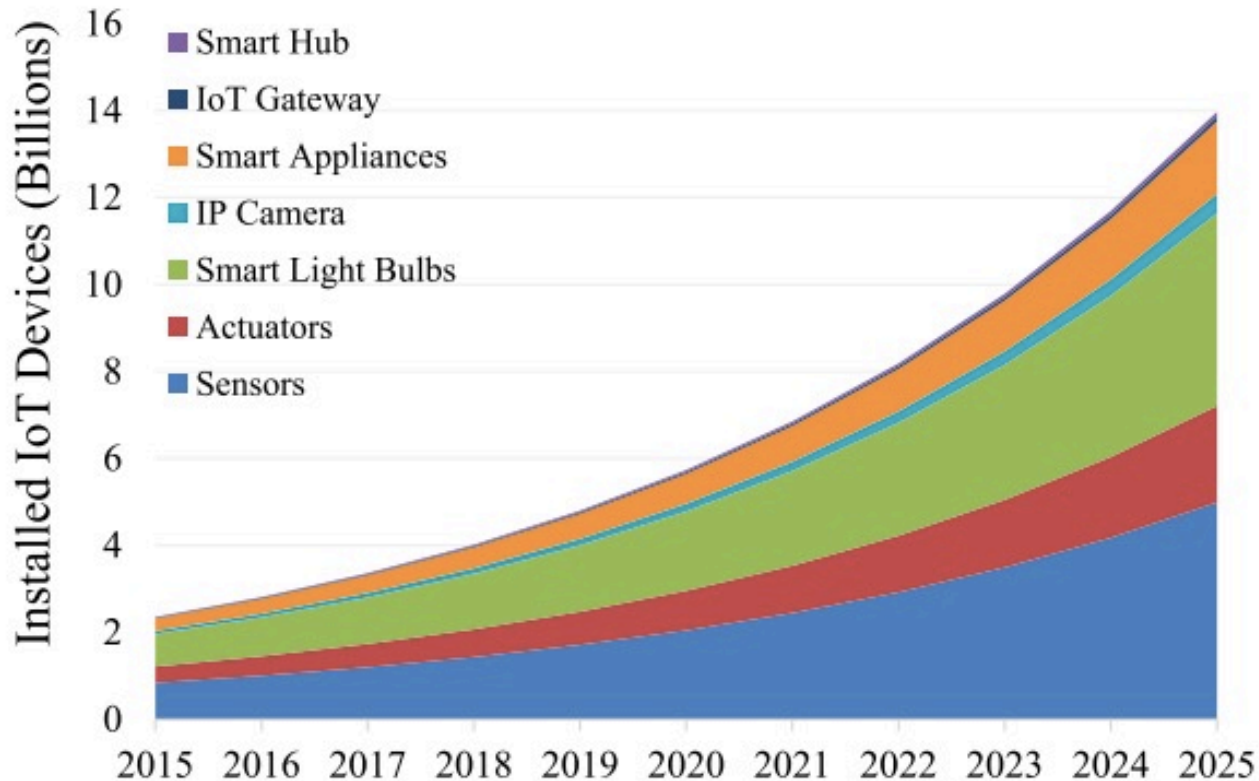
Smart Home Definition



Source: online

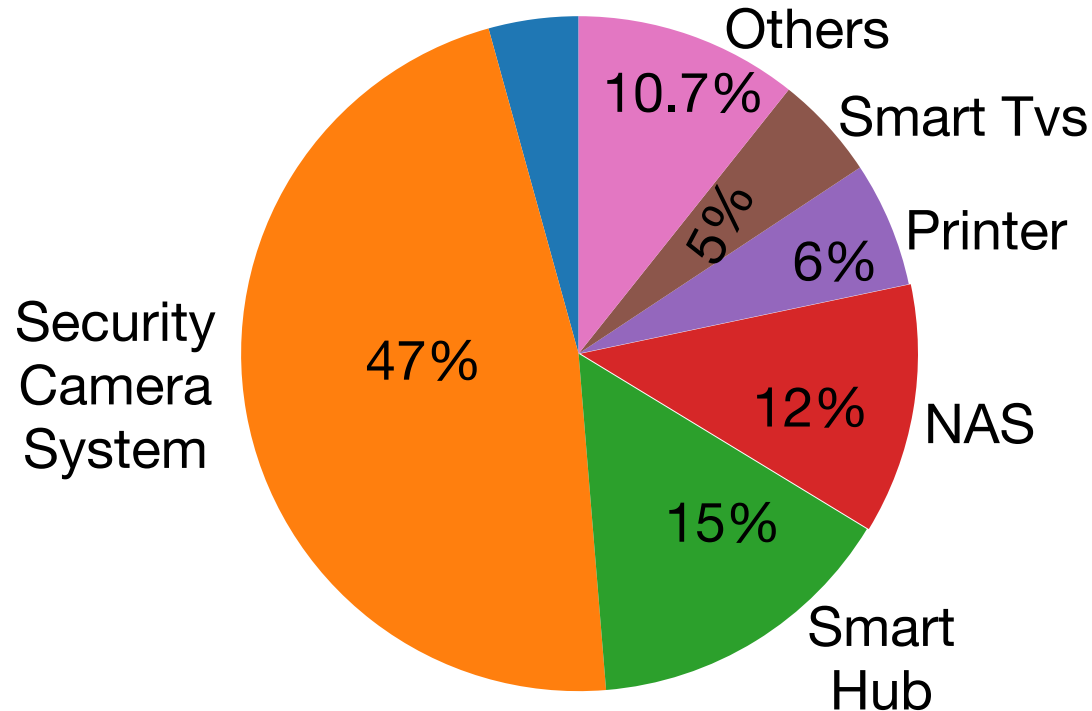
- Smart homes include wired and wireless interconnected devices
- Provide services such as voice assistants, security cameras and many more

Growth of Smart Home IoT Devices



The number of interconnected smart home devices will reach 72 billion by 2025 [1]

Smart Home Devices Security



Source: HelpNetSecurity

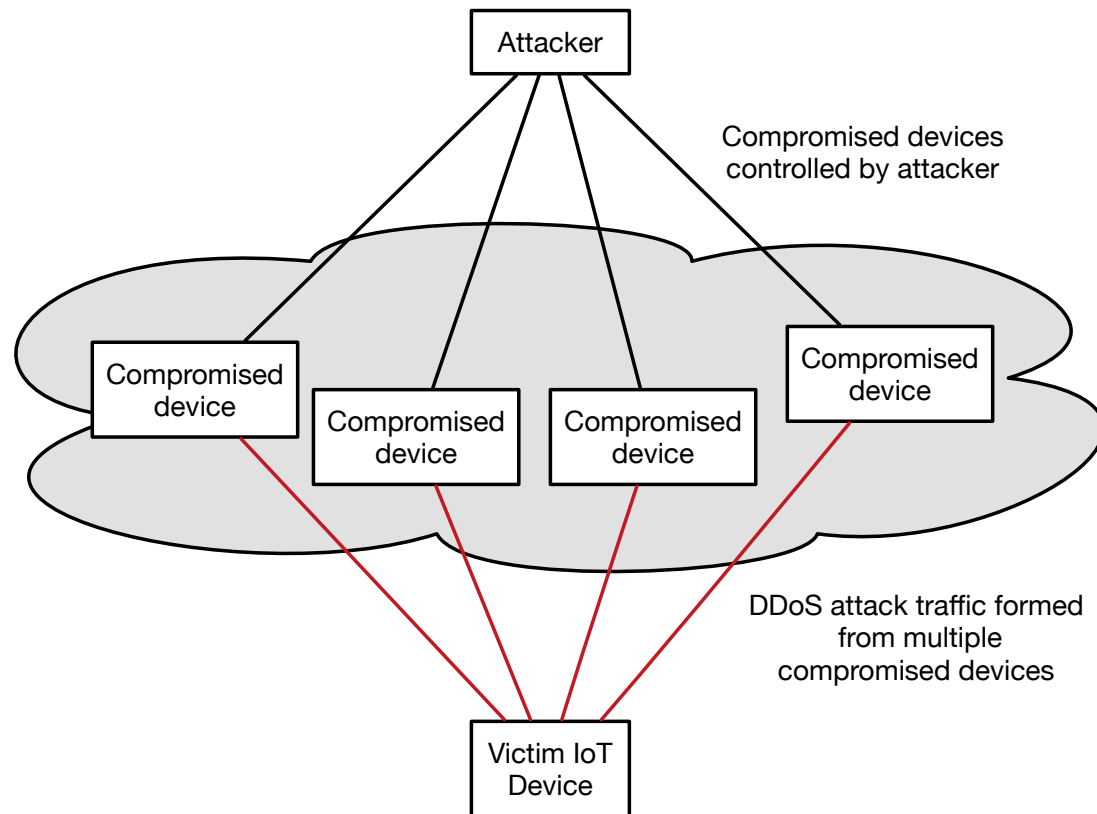
IoT devices are attractive to hackers

Attacks on Smart Home Devices

- IoT devices are vulnerable to various attacks:
 - **distributed Denial of Service attacks (DDoS)**
 - network scan attacks
 - SQL injections
 - zero-day attacks
 - ransomware attacks
- Reasons:
 - heterogeneity of IoT devices
 - low storage and computation resources
 - generate massive data

Software-Defined Networking

- Traditional systems are inadequate because:
 - IoT devices generate a high volume of data
 - a large amount of connected IoT devices
- **Solution:** Software-Defined Networking (SDN)
 - provides centralize network management
 - provides flow-based statistics
 - helps developing flexible solutions
- SDN and Machine Learning
 - helps automated decisions making
 - enhance smart home security via **IoT device classification and DDoS detection**

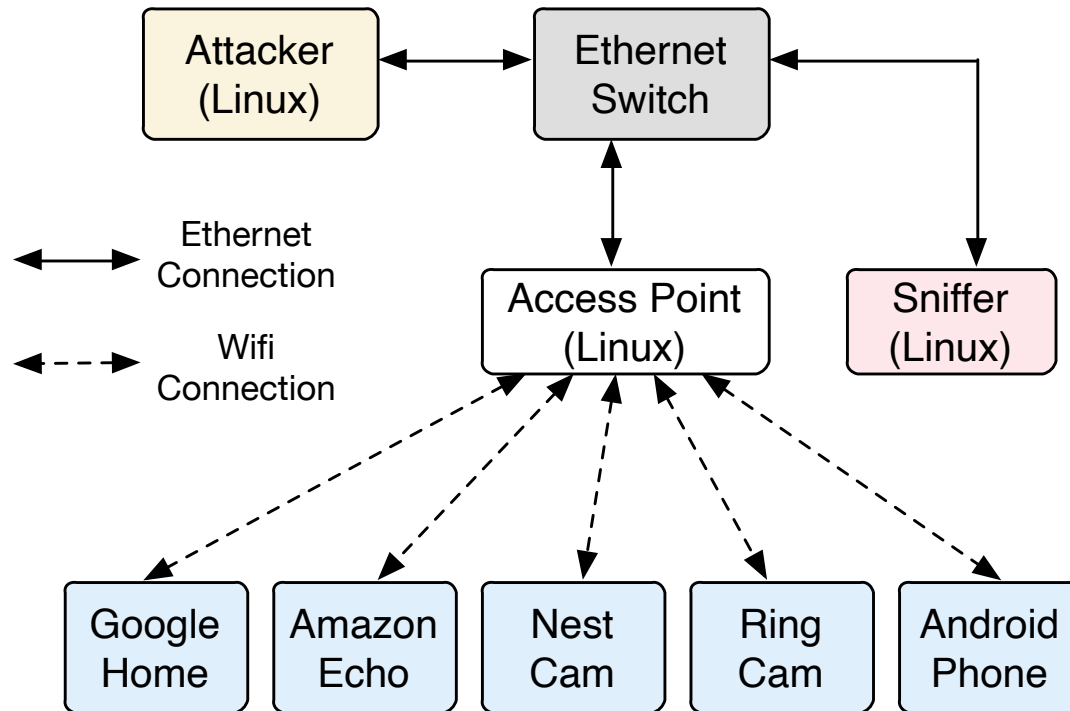


- DDoS attacks disrupt the normal operation of devices
- DDoS attacks can also disconnect a device from its associated WiFi access point

- we propose a SDN-based architecture consisting of a Faucet controller & Open vSwitch to secure smart homes
- the proposed framework is implemented on GNS3 network simulator to measure its performance
- we proposed a minimum set of flow-based features for both **IoT device classification and DDoS detection**
- we utilize non-cumulative statistics to increase framework's accuracy while reducing controller and switch communication overhead

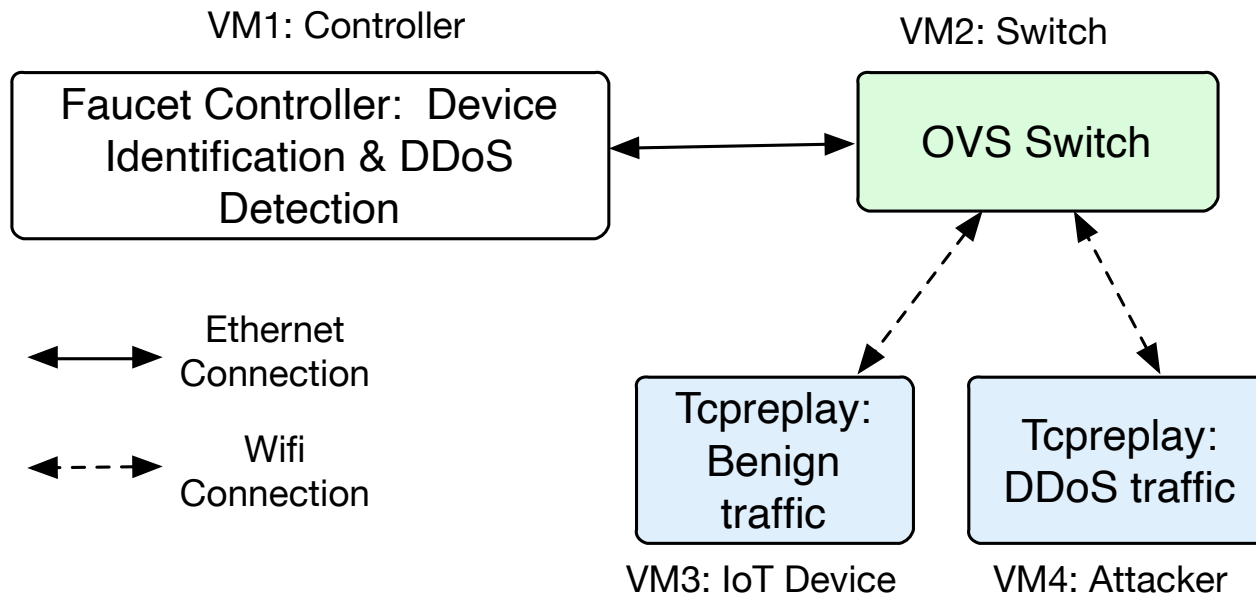
- to validate the efficacy and reliability of the proposed features 2 different real-world dataset are used
- the minimum dataset size to meet 95% accuracy is identified.
- the accuracy of KNN, SVM and RF are investigated in detail with varying polling interval.
- the latency for the minimum dataset is identified.

Smart Home network



Smart home network for benign and DDoS attack data collection

GNS3 Environment



Virtual SDN-based smart home environment using GNS3 simulator

Datasets and IoT devices used

- To confirm the robustness of machine learning models:
 - used three datasets: SIOTLAB (our lab), UNSW dataset [5], combined dataset (SIOTLAB and UNSW)

Device Category	Device
Switches/Triggers	WeMo Motion Sensor and Power Switch, TP Link Smart Plug, Chromecast
Camera Systems	Ring Camera, Nest Camera, Samsung Camera, Netatmo Camera
IoT Hub Devices	Amazon Echo, LiFX, Hue Bulb, iHome, Google Home

The proposed framework uses the following flow-based and stateless features obtained per polling interval:

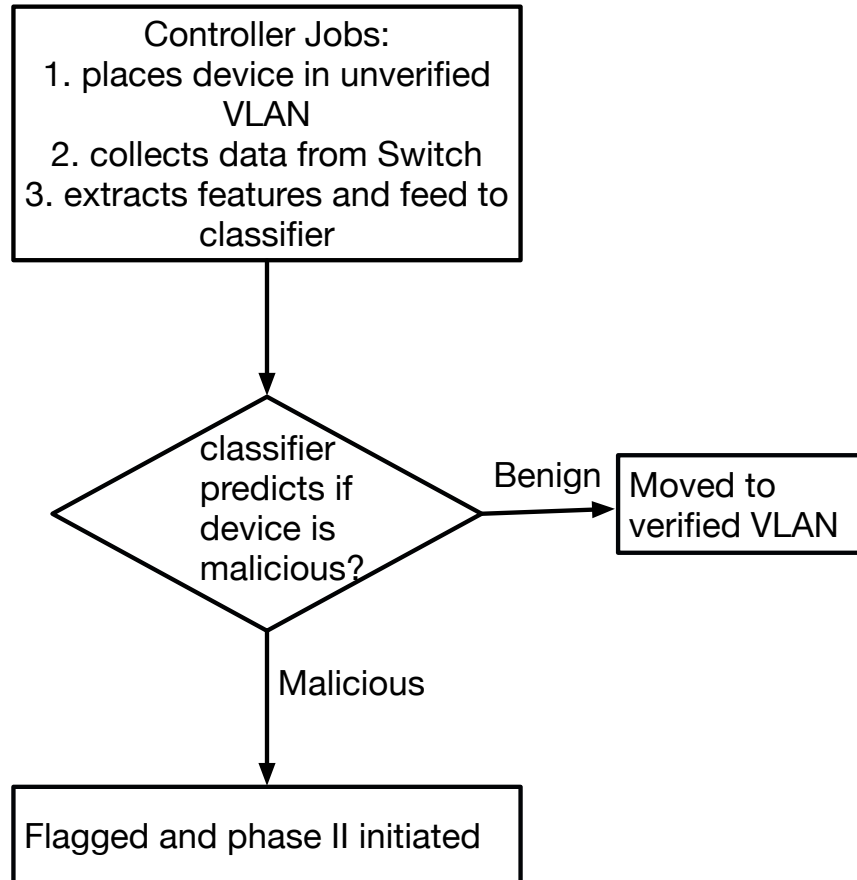
- **Protocol percentage:** the percentage of ICMP, TCP, and UDP packets
- **IP diversity ratio:** calculated as the number of unique IP addresses divided by the total number of packets sent by a device
- **Packet size and count**

Non-cumulative statistics

- Traditional SDN networks working:
 - switches send cumulative statistics of packets sent and received to controller periodically
 - statistics are accurate at lower polling interval that increases network congestion
- we propose to use non-cumulative statistics to collect accurate statistics:
 - every poll from controller to switch resets flow gauges on controller
 - thus non-cumulative statistics are independent of events that happened before this period

Phase I

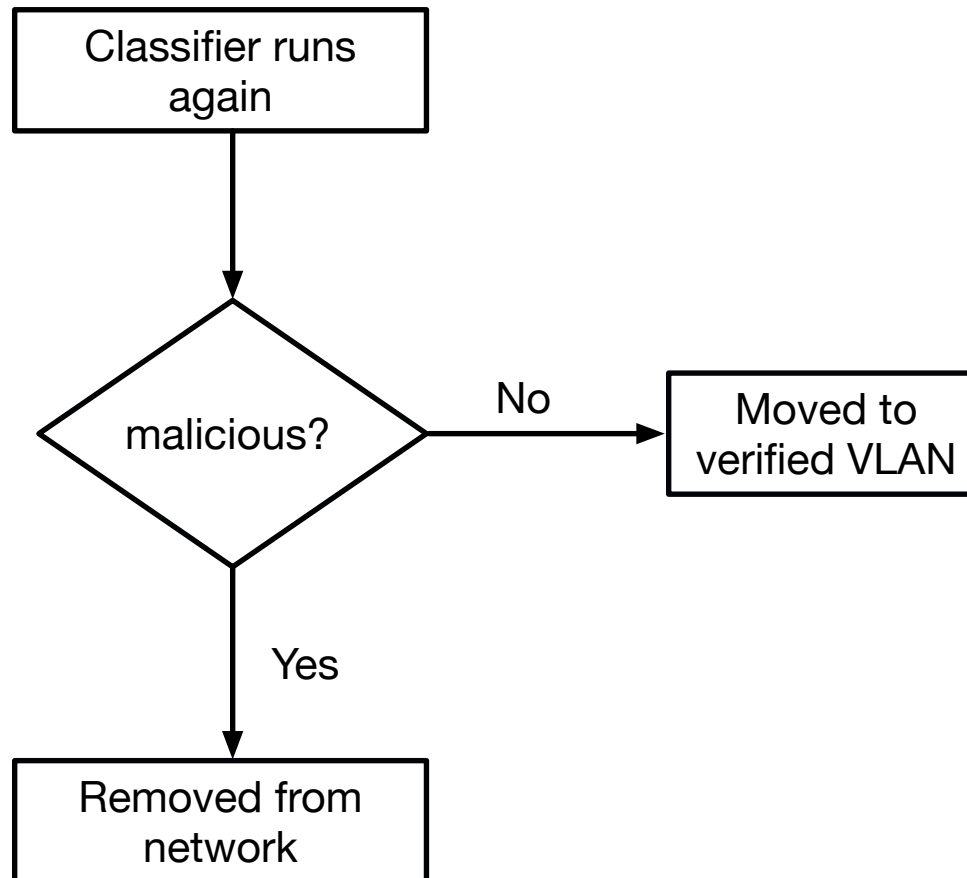
The proposed architecture has two phases:



Phase I

Phase II

The proposed architecture has two phases:

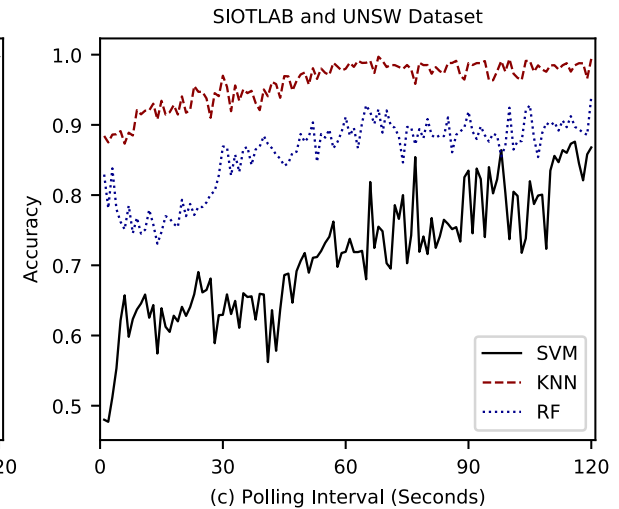
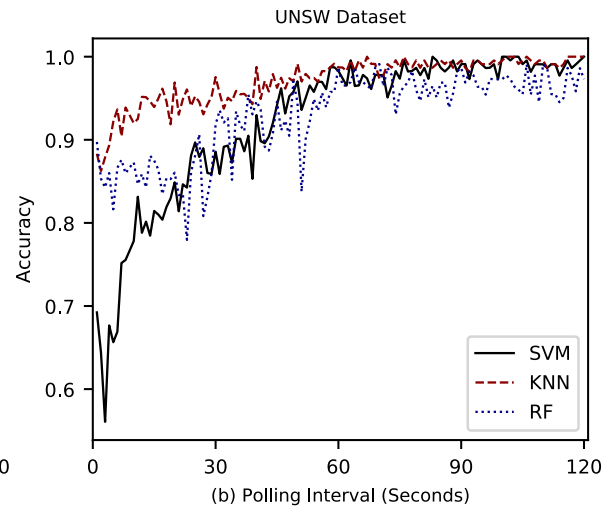
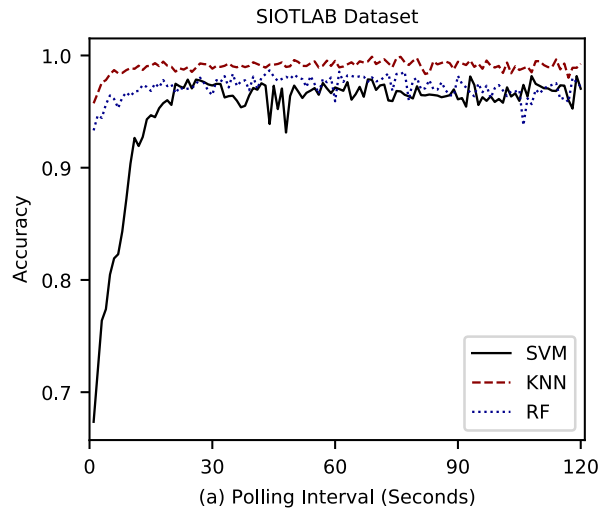


Phase II

Machine learning algorithms

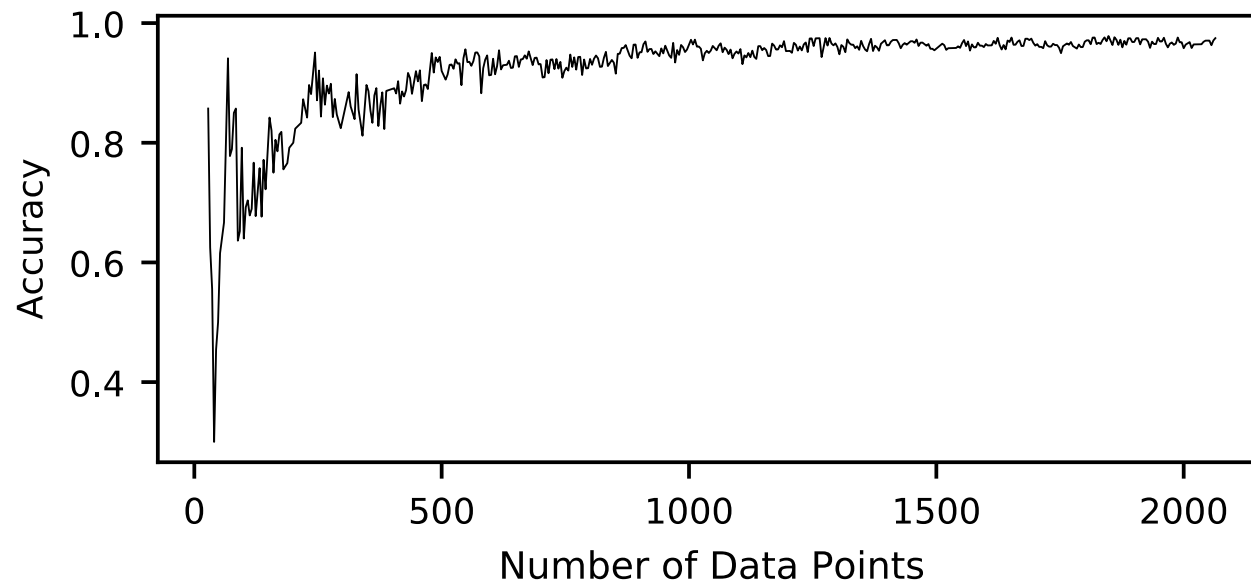
- Machine Learning algorithms used:
 - K-Nearest Neighbors algorithm (KNN)
 - Support Vector Machine with linear kernel (LK-SVM)
 - Random Forest using Gini impurities (RF)
- Hyperparameters are default
- Split data into 75% train and 25% test data
- Classes are balanced

Machine learning algorithms



All models demonstrate accuracy improvement versus increasing polling interval

Minimized dataset



- for the combined dataset, KNN shows 95% accuracy for 1820 data points, meeting the low memory requirement
- for 100 trials KNN's latency on a machine with 1.4 GHz i5 processor & 4 GB RAM is 1.18 ms

Comparison with existing work

Existing work	Maximum Accuracy	Detection type	Dataset	Storage	Latency	Feature Count
Owusu et al. [2]	92.7%	Classification	Tor	No	No	6
Reza et al. [3]	97.6%	Classification	Custom	No	No	13
Xu et al. [4]	87.8%	Classification	Custom	No	No	21
Hamza et al. [5]	97.5%	DDoS	UNSW	Yes (14.2 MB)	Yes (13 ms)	20
Doshi et al. [6]	99.8	DDoS	Custom	No	No	11
Yang et al. [7]	99.8%	DDoS	KD99	No	No	9
Proposed Solution	99.9%	Classification & DDoS	Custom & UNSW	Yes (541 KB)	Yes (1.18 ms)	6

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- [2] A. I. Owusu and A. Nayak, “An intelligent traffic classification in sdn-iot: A machine learning approach,” in *2020 IEEE International Black Sea Conference on Communications and Networking (BlackSeaCom)*, 2020, pp. 1–6
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- [4] J. Xu, J. Wang, Q. Qi, H. Sun, and B. He, “Deep neural networks for application awareness in sdn-based network,” in *2018 IEEE 28th International Workshop on Machine Learning for Signal Processing (MLSP)* , 2018, pp. 1–6
- [5] A. Hamza, H. H. Gharakheili, T. A. Benson, and V. Sivaraman, “Detecting volumetric attacks on IoT devices via sdn-based monitoring of mud activity,” in *Proceedings of the 2019 ACM Symposium on SDN Research* , 2019, pp. 36–48
- [6] R. Doshi, N. Apthorpe, and N. Feamster, “Machine learning ddos detection for consumer internet of things devices,” in *2018 IEEE Security and Privacy Workshops (SPW)*. IEEE, 2018, pp. 29–35
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Thank you!

Q & A